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# State of Suricata



15 November 2017 -- Victor Julien, OISF

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# Overview

- 10 years of Suricata (code)
- Past year
- Next year

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# November 2007

- Matt Jonkman and Will Metcalf and myself had been talking about doing a new IDS engine
- We thought it was too hard to get it funded
- At some point I just started coding something

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# 10 years of Suricata (code)

- Code started in Nov 2007
- Playground for multi-threading experimentation in C
- Netfilter NFQ based packet forwarder

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# What's in a name?

- VIPS: 2007- July 2009
- EIDPS: July 2009 - Dec 2009
- Suricata: Dec 2009 - now



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# 10 years of Suricata

- Name “Suricata” came from the suggestion of using the Meerkat as mascot
- Latin Genus name: “Suricata”
- Late July 2009 first email conversation about “Suricata”
- December 2009 code starts using “Suricata”













**SURICATA**



Suricata- No trees or genitals.jpg





# SURICATA

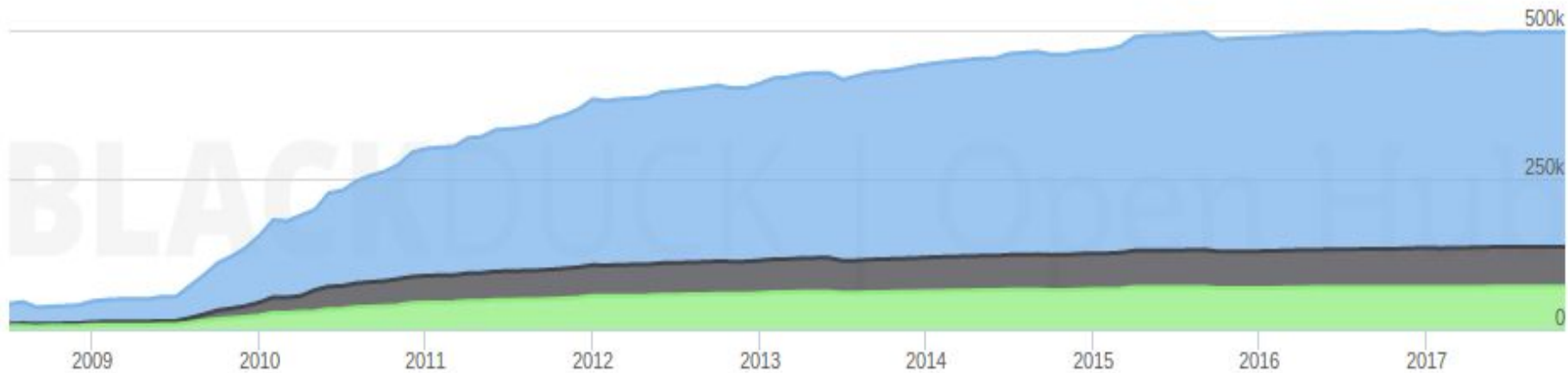


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# Current Code





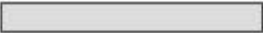



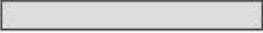
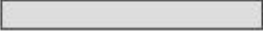

- ~360K LOC
- Mostly C, a bit of Rust (~1.5%)





## In a Nutshell, Suricata IDS/IPS...

- ... has had 8,293 commits made by 106 contributors representing 358,360 lines of code
- ... is mostly written in C with an average number of source code comments
- ... has a well established, mature codebase maintained by a large development team with decreasing Y-O-Y commits
- ... took an estimated 96 years of effort (COCOMO model) starting with its first commit in July, 2008 ending with its most recent commit 11 days ago

Language	Code Lines	Comment Lines	Comment Ratio	Blank Lines	Total Lines	Total Percentage
C	344,284	64,307	15.7%	68,803	477,394	 96.2%
Rust	5,904	865	12.8%	851	7,620	 1.5%
Autoconf	2,448	13	0.5%	295	2,756	 0.6%
Python	1,527	898	37.0%	462	2,887	 0.6%
C++	1,484	539	26.6%	447	2,470	 0.5%
Perl	857	99	10.4%	103	1,059	 0.2%
Automake	815	11	1.3%	77	903	 0.2%
shell script	800	97	10.8%	162	1,059	 0.2%
Make	156	6	3.7%	30	192	 0.0%
CUDA	58	29	33.3%	9	96	 0.0%
Lua	27	1	3.6%	6	34	 0.0%
Totals	358,360	66,865		71,245	496,470	

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**2017**

**or: what we did since  
SuriCon DC**



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# Suricata 3.2 (2016/12/01)

- TLS improvements
- Bypass functionality
- SCADA protocols
- User docs => sphinx (pdf, readthedocs)
- Performance improvements



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# Suricata 3.2.x releases

- 3.2.1: 2017/02/15 typical point-one release, lots of fixes
- 3.2.2: 2017/06/07 fix ippair and vlan issues
- 3.2.3: 2017/07/13 DER/ASN1 fix
- 3.2.4: 2017/10/18 lots of smaller fixes, DoS fix
- EOL soon

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# Suricata 4.0 (2017/07/27)

- Detection capabilities extended for HTTP, TLS and more
- Further TLS improvements, incl STARTTLS
- Experimental Rust: NFS, DNS, NTP
- Extended EVE json log fields
- Rewritten TCP stream reassembly engine



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# Suricata 4.0.x release(s)

- 4.0.1: 2017/10/18 collection of minor fixes
- 4.0.2: ETA late November / early December

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# Github repo now OISF/suricata

- Was inliniac/suricata
- Looks better
- Helps team do reviews

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# Rust

- Based on Pierre's talk and work
- Rust is a safe & fast system programming language
- Experimental for now
- Will stay experimental in 4.1
- 1.6% of code, hope to double that by SuriCon 2018

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# Rust implementations

- NFSv2 & NFSv3, including logging & file extraction
- DNS
- NTP

## OISF / suricata

 Code

 Pull requests **26**

Suricata git repository maintained by

security

ids

ips

nsm

network-

 C 96.4%

 Rust 1.6%

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# Contributors (by commit)

42 Mats Klepsland

8 Pierre Chifflier

6 Alexander Gozman

5 David Wharton

5 Sascha Steinbiss

4 Phil Young

4 foinha

2 Jon Zeolla

2 Ray Ruvinskiy

2 jason taylor

1 Abbed

1 Derek

1 Giuseppe Longo

1 Julian

1 Peter Sanders

1 Sebastian Garcia

1 Selivanov Pavel

1 Travis Green

1 psanders240

1 qiangbei

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# We're hiring!

- Want to work on open source code in your pyjama's?
- Some travel
- Skills required:
  - C and/or Rust
  - Python helps
  - Community oriented
  - Able to communicate with a virtual/distributed team

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# EOL policy

- We've had an implicit EOL policy
- Now formalized
- We will send EOL announcements
- 4.0 is 'stable'
- 3.2 is 'oldstable', EOL soon
- <https://suricata-ids.org/about/eol-policy/>
- Still no LTS, as no one stepped up to fund it (but you could!)



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# Support Status (in progress)

- Ongoing effort to document what parts of the engine are supported by OISF, which by community
- Currently 'tier 1', 'tier 2', community
- Tier 1: core features on most important platforms
  - E.g. AF\_PACKET on Linux
- Tier 2: lesser used features and/or OS'
  - E.g. OpenBSD support

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# Support Status (in progress)

- Community: contributed things that have limited use cases or are just very new
- [https://redmine.openinfosecfoundation.org/projects/suricata/wiki/Support\\_Status](https://redmine.openinfosecfoundation.org/projects/suricata/wiki/Support_Status)

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# Upcoming





*Worth* 1000.com

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# suricata-update

- rule / intel updater designed especially for Suricata
- Meant to replace oinkmaster / pulledpork for Suricata users
- GPLv2 licensed, developed in Python
- Command line tool
- Maintained by Jason Ish
- <https://github.com/OISF/suricata-update>

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# 4.1dev is about to open

- Lots of Pull Requests and branches waiting
- Lots more coming

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# SMB/SMB2/SMB3

- Implementation in Rust
- Reimplementation of current SMB1 and DCERPC parsing
- Add SMB2 and SMB3 support

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# SMB

- Funded by FoxIT to develop logging for SMB2+
- Adding SMB1 as well
- Detection
- File extraction
- Logging



```
{  
  "id": 2,  
  "dialect": "NT LM 0.12",  
  "status": "STATUS_SUCCESS",  
  "domain": "",  
  "user": "",  
  "host": "DESKTOP-V1FA0UQ",  
  "tree_id": 2048,  
  "named_pipe": "\\SCV\\IPC$",  
  "type": "response"  
}
```

```
{
  "id": 1,
  "dialect": "2.FF",
  "status": "STATUS_SUCCESS",
  "domain": "",
  "user": "",
  "host": "",
  "client_dialects": [
    "PC NETWORK PROGRAM 1.0",
    "LANMAN1.0",
    "Windows for Workgroups 3.1a",
    "LM1.2X002",
    "LANMAN2.1",
    "NT LM 0.12",
    "SMB 2.002",
    "SMB 2.???"
  ],
  "type": "response"
}
```

```
{  
  "id": 3,  
  "dialect": "3.11",  
  "status": "STATUS_SUCCESS",  
  "domain": "DESKTOP-2AEFM7G",  
  "user": "Willi Wireshark",  
  "host": "DESKTOP-2AEFM7G",  
  "tree_id": 1,  
  "named_pipe": "\\192.168.199.133\\IPC$",  
  "type": "response"  
}
```

```
{
  "id": 4,
  "dialect": "3.11",
  "status": "STATUS_SUCCESS",
  "domain": "DESKTOP-2AEFM7G",
  "user": "Willi Wireshark",
  "host": "DESKTOP-2AEFM7G",
  "dcerpc": {
    "request": "BIND",
    "response": "BINDACK",
    "interfaces": [
      {
        "uuid": "4b324fc8-1670-01d3-1278-5a47bf6ee188",
        "version": "3.0",
        "ack_result": 2,
        "ack_reason": 0
      },
      {
        "uuid": "4b324fc8-1670-01d3-1278-5a47bf6ee188",
        "version": "3.0",
        "ack_result": 0,
        "ack_reason": 0
      },
      {
        "uuid": "4b324fc8-1670-01d3-1278-5a47bf6ee188",
        "version": "3.0",
        "ack_result": 3,
        "ack_reason": 0
      }
    ]
  },
  "type": "response"
}
```

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# Detection

- “alert **smb** ...” -> match smb1/2/3
- “alert smb ... (**file\_data**; content:”MZ”; depth:2; ...)”
- “alert smb ... (**smb\_named\_pipe**; content:”|5C  
5C|192.168.199.133|5C|IPC|24|”; ...)”
- “alert smb ... (**smb\_share**; content:”|5C  
5C|ts412|5C|pcap”; ...)”
- “alert smb ... (**filemagic**:”PDF”; ...)”

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# Transformation keywords

E.g.

```
file_data; compress_whitespace; content:"window.location=";
```

Takes a 'stickybuffer' and transforms it.

Multiple transforms can be chained.

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# Transform: strip\_whitespace

Remove whitespace from buffer.

E.g.

“A B C” => “ABC”

---

# Transform: `compress_whitespace`

Normalize whitespace in buffer.

E.g.

“A B C” => “ABC”



---

# Transform: to\_sha256

Replace buffer with sha256 hash of the buffer content.

E.g.

“[www.baddomain.com](http://www.baddomain.com)” =>

“1b9d9527933923ca7499c100a97715d142911a8267d41b  
1a649fee8905a46495”

---

# Transformations

Planned:

- strip\_nulls
- Others needed?
- Bring your ideas / wishes to the brainstorm session

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# Optimizations

- Detection engine rewrite
- Reduce complexity
- Clean up
- Support transforms
- Making extending easier
- Solve some corner cases
- Improve performance
- Output more useful info about rules

```
{
  "id": 2009218,
  "gid": 1,
  "rev": 7,
  "msg": "ET SCAN Tomcat admin-blank login credentials",
  "app_proto": "http",
  "engines": [
    {
      "name": "http_header",
      "direction": "toserver",
      "is_mpm": true,
      "matches": [
        {
          "name": "content",
          "content": {
            "pattern": "\\r\\nAuthorization: Basic YWRtaW46\\r\\n",
            "nocase": false,
            "negated": false,
            "ends_with": false
          }
        }
      ]
    },
    {
      "name": "http_uri",
      "direction": "toserver",
      "is_mpm": false,
      "matches": [
        {
          "name": "content",
          "content": {
            "pattern": "/manager/html",
            "nocase": true,
            "negated": false,
            "ends_with": false
          }
        }
      ]
    }
  ]
}
```

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# Flowbits

- Adding a flowbits analyzer
- Will warn when rule checks a bit that is never set
- Dumps flowbits to JSON for analysis

```
[13582] 13/11/2017 -- 16:26:49 - (detect-flowbits.c:465) <Warning> (DetectFlowbitsAnalyze) -- [ERRCODE: SC_WARN_FLOWBIT(302)] - flowbit 'ETPRO.TinyNuke' is checked but not set. Checked in 2024513 and 0 other sigs
```

```
{  
  "name": "ET.iotreaper",  
  "internal_id": 206,  
  "set_cnt": 5,  
  "unset_cnt": 0,  
  "toggle_cnt": 0,  
  "isset_cnt": 1,  
  "isnotset_cnt": 0,  
  "sets": [  
    2024924,  
    2024925,  
    2024926,  
    2024927,  
    2024928  
  ],  
  "isset": [  
    2024929  
  ]  
},
```

---

# More optimizations

- Improved the existing MPM implementations AC and its variants by taking depth/offset into account
- Added logic to automatically set depth/offset where possible
  - E.g. content:"abc"; depth:3; content:"defg"; within:4; distance:0;
- Apply 'urilen' to http\_uri/http\_raw\_uri as depth
- Improves performance for both Hyperscan and built-in AC variants



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# XDP/eBPF

- Work by Eric Leblond with testing by Michal Purzynski
- More better flow bypass
- See their talk :)

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# Rate\_filter “by\_both”

- Rate\_filter per ip-pair
- Developed by Ruslan Usmanov
- Hopefully path into full thresholding support for ip-pair

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# Rule Metadata logging

- Use rule 'metadata' field as a key/value pair list
- ET/ETpro has started using this
- Eric Leblond is working on this

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# PCAP improvements

- Danny Browning is adding improvements to PCAP file processing
- Commandline option to process a directory of pcaps
- Option to keep Suricata active so you can drop in new files
- Improvements to the Unix Socket mode, like adding support for directories there as well

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# Traffic ID ruleset

- New ruleset to be released soon
- Will be like 'AppID' / 'OpenAppID'
- Classification: label flows with metadata
- Support bypass, so 'bypass netflix traffic'
- Open source, license TBD. Likely GPL or BSD/MIT.

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# PF\_RING Hardware Bypass

- “Flow bypass” -> skip processing of elephant flows that are uninteresting, e.g. Netflix
- Alfredo Cardigliano is adding “flow bypass” support to PF\_RING
- PF\_RING can offload this bypass to hardware if the hardware supports it
- Alfredo will explain it in his own talk

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# Suricata (Community) Council

- Idea to have regular & somewhat structured conversations with community members and contributors
- Likely schedule: talk every quarter by phone or chat, if possible in-person at SuriCon
- Open discussion and idea sharing between dev team and community
- More info soon

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# Wrapping Up



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# State of Suricata

- Overall state is good
- Community is healthy and growing
- OISF is doing well

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# Things are good, but...

- We want to grow the dev team
- We need funding for that
- So... We need your help

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# Join Us!

- We are looking for developers, QA help, doc writers, etc
- We have paid positions available both full time and part time
- Talk to me or any of the team at SuriCon or email me at [victor@inliniac.net](mailto:victor@inliniac.net)

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# Wrapping up (really)

- 10 years of Suricata has been a lot of fun
- It was much harder than we imagined
- I made many friends
- Very grateful for your support
- I'm proud and all, but my mind is already on what I will be working on next week

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Let's make the next decade  
"TREMENDOUS"

